

DANILO DA SILVA (STORYBOARD ARTIST/BACKGROUND ARTIST)

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QUALIFICATIONS

Animation principles: Had 8 months of classical animation to fully develop my application of the 12 principles of animation with the good old pen and paper.

Time management: Being on 2 intensive programs made me develop the skill to stick to deadlines while maintaining a good quality. Also helped me not be afraid of all-nighters if necessary or my perfectionism takes over.

Teamwork: I took a leadership role on a team project during my 2D animation course. I had to produce a pixel animated looping background in 7 weeks with a team. My idea was voted by part of the class so that required me to take sort of a director/producer role and 50% of the preproduction.

SKILLS

Photoshop

Flash (Adobe Animate)

After Effects

ToonBoom (Harmony)

StoryboardPro

WORK HISTORY

STORYBOARD ARTIST, MONO ANIMATION, SÃO PAULO, BRAZIL

May 2021 - Current

FREELANCE STORYBOARD, FUZION STUDIO INC, ISRAEL

Aug 2020 - May 2021

GRAPHIC DESIGNER, IL MACHELLAIO, FLORIANOPOLIS, BRAZIL 2015

EDUCATION

2D ANIMATION, LANGARA COLLEGE, VANCOUVER BC, DECEMBER 2019

Degree in 2D Animation.

Course of study includes creating finalized 2D animations on harmony and flash, classical animation, storyboarding, filling all the positions on a pipeline by producing our own short movie.

ANIMATION AND CONCEPT ART, VFS, VANCOUVER BC, FEB 2017

Degree in Animation and Concept art.

Course of study includes vehicle, character, environment design, life drawing, color theory, digital painting, animation basics on harmony and concept art process.